

Art History AP  
Ceramics - Beginning/Intermediate/Advanced  
Digital Photo Art  
Drawing & Painting - Beginning/Intermediate/Advanced  
Animation  
Graphic Design  
Jewelry & Metalsmithing - Beginning/Intermediate  
Photography/Advanced  
Studio Art Accel/AP  
Career Internship Program

***Art***

**Mrs. Leslie Stickels, Division Chair**  
TEL: SC (708) 579-6585, NC (708) 579-6488  
FAX: (708) 579-6497  
EMAIL: lstickels@lths.net

**Mr. Mark Dahl Assistant Division Chair**  
TEL: NC (708) 579-6368  
EMAIL: mdahl@lths.net

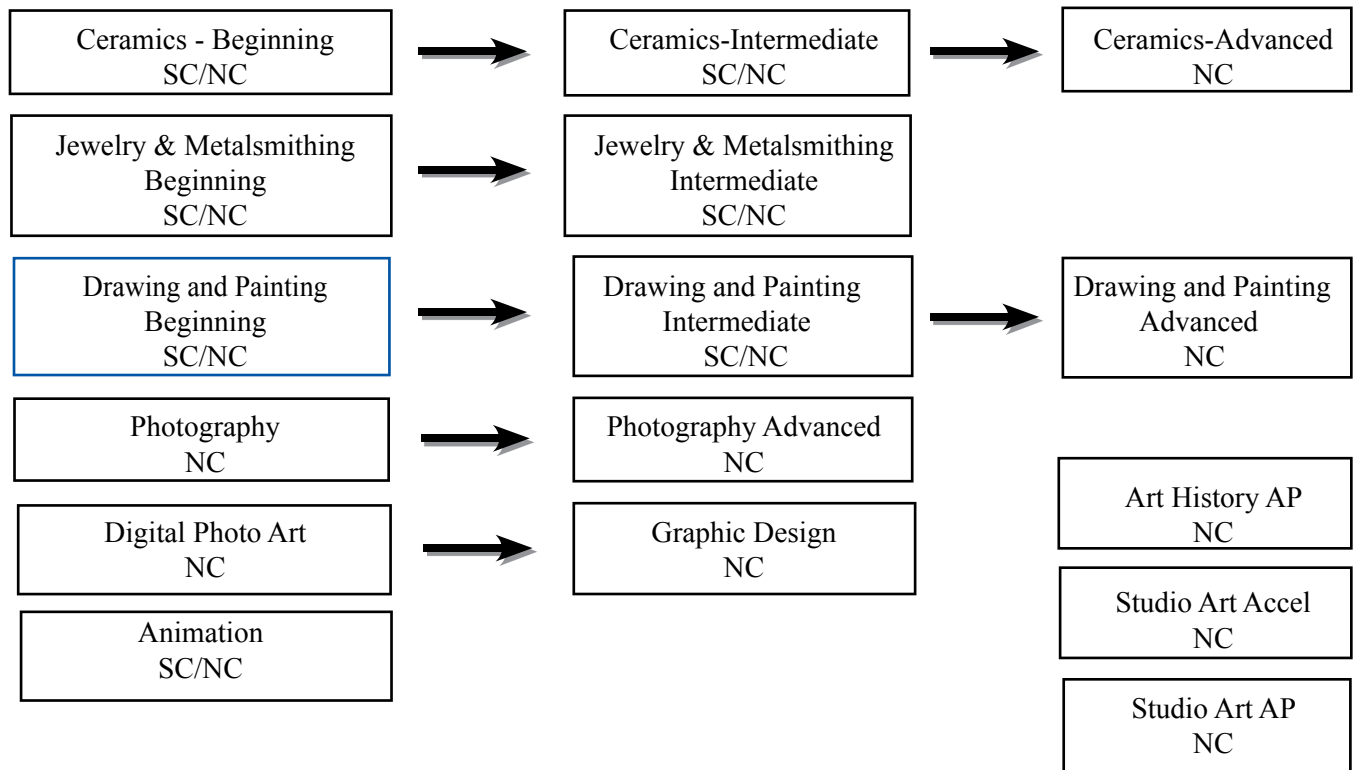
## Fine Arts Division Philosophy

The departments of the Fine Arts Division include Art, Music, and World Languages. All focus on the need for individual expression and communication with others. Each area nurtures the internal development of creativity, intuition, reasoning, and imagination and offers a unique means by which thoughts and feelings can be conveyed to familiar and foreign societies. It is the belief of the Division that, through these timeless disciplines, students will come to appreciate civilizations past and to contribute to the future advancement of the individual and society.

## Art Department Philosophy

Focusing on production, aesthetic understanding, art criticism, art history, and communication skills, students will experience a variety of media and materials with which they can creatively express their thoughts and feelings. Such creation will enrich students' life experiences.

## Course Sequences



# Art Department Standards

## Standard I

### Studio Art Skills

- A. Students will apply the elements and principles of design in the creation of works of art.
- B. Students will work with a variety of tools, materials, processes, and technology necessary to creating works of art.
- C. Students will be prompted and encouraged to explore the production of art in a creative, communicative, and expressive manner.
- D. Students will learn to create art in a responsible manner.

## Standard II

### Art Criticism

Students will learn the skills and appropriate vocabulary for discussing a work of art in terms of its positive and negative qualities and its overall effectiveness on a formal and conceptual level.

## Standard III

### Aesthetic Education

Students will be introduced to the concept of aesthetic values and will consider these values in regards to their personal work and the work of others.

## Standard IV

### Art History

Students will learn about significant artists and artworks in regards to how they relate to concepts and skills that they are practicing in the studio.

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## Art and Advanced Placement (AP) Examinations

- The Art Department offers advanced art students the opportunity to prepare for two Advanced Placement examinations: Art History and Studio Art (Drawing, 2D Design, 3D Design).
- Students wishing to prepare for the Art History AP examination should enroll in Art History AP.
- Students wishing to qualify for the Studio Art AP (Drawing, 2D Design, or 3D Design) portfolio are expected to produce original work of high quality and to explore areas of particular interest to them. Works for the portfolio must be photographed in digital form and should be quality examples representative of the breadth and concentration of their experiences. Students interested in participating in these AP experiences are encouraged to enroll in Studio Art AP.

## Other Information

- Some courses require students to purchase a portion of their own materials.
- All courses listed under Art apply toward the Creative Arts graduation requirement.
- Double asterisk (\*\*) indicates articulated credit with College of DuPage.
- **Independent Study** Under specific conditions as outlined on p. 25 of the Guide, students may make application for Independent Study. In all cases, students must secure parent, teacher, counselor, divisional, and building administration approval. Independent Study may not be taken as an 8th semester/annual course.

## Art History AP

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Credit: 1 (cr/nc)  
Grade Offered: 11, 12

Level: V  
Annual AR8011  
AR8012

Prerequisite: None

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Art History AP introduces students to the understanding and enjoyment of works of art and prepares them for the AP Art History examination. It promotes the understanding of art as it relates to its cultural context. The class begins with prehistoric art and continues throughout the year with a series of lectures, assignments, and field trips that cover the history of art into the 21st century. No prior experience in art is necessary. Students who are interested in areas such as history, literature, and art are encouraged to enroll.

## Ceramics - Beginning

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Credit: 1/2 (cr/nc)  
Grade Offered: 9, 10  
11, 12

Level: III  
Fall AR5616  
Spring AR5617  
Fall AR5611  
Spring AR5612

Prerequisite: None

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This beginning level course introduces students to basic methods of using clay to create artwork. Students will practice hand-building techniques that include coil rolling, and slab construction. Students will also be introduced to, and gain experience on the potter's wheel. Basic design and decorative processes will be included to assist students in developing unique and creative projects in clay.

## Ceramics - Intermediate

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Credit: 1/2 (cr/nc)  
Grade Offered: 9, 10  
11, 12

Level: III  
Fall AR4726  
Spring AR4727  
Fall AR4721

Prerequisite: Ceramics - Beginning

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Students will develop throwing skills using the potter's wheel and hand-building skills using slabs and coils. Students will also explore a variety of surface decorating techniques and work with different clay bodies including terra cotta and porcelain. Students in this course will concentrate on developing their technical skills and creatively expressing ideas with clay.

## Ceramics - Advanced

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Credit: 1/2 (cr/nc)  
Grade Offered: 11, 12  
Prerequisite: Ceramics - Beginning and Intermediate

Level: IV  
Spring AR4732

Students will continue to develop their hand-building skills and throwing techniques using the potter's wheel. Emphasis will be placed on the technical and concep-

tual development of the student's clay work. Creativity in design and using clay as an expressive medium of ideas will be explored in-depth. Examples of student work, as well as that of historical and contemporary ceramics artists, will be examined.

## Drawing and Painting - Beginning

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Credit: 1/2 (cr/nc)  
Grade Offered: 9, 10  
11, 12

Level: III  
Fall AR5316  
Spring AR5317  
Fall AR5311  
Spring AR5312

Prerequisite: None

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This is a hands-on class designed to introduce students to basic 2D art skills through studio work and sketchbook assignments. Students will learn how to draw the figure and other observational objects. Students will also be introduced to basic ideas of art history that relate to the projects and will learn how to critique art.

## Drawing and Painting - Intermediate

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Credit: 1/2 (cr/nc)  
Grade Offered: 9, 10  
11, 12

Level: III  
Fall AR4426  
Spring AR4427  
Fall AR4421  
Spring AR4422

Prerequisite: Drawing and Painting - Beginning

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Students will continue their explorations from the beginning class with more sophistication while learning new skills and processes such as print-making. Students will consider more ideas and content as they create their works. A key project in the class will be an acrylic painting.

## Drawing and Painting - Advanced

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Credit: 1 (cr/nc)  
Grade Offered: 11, 12

Level: IV  
Annual AR4431  
AR4432

Prerequisite: Drawing & Painting - Beginning and Intermediate

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This is a year-long class in which students will study drawing and painting in detail and create art in a more individual manner while experimenting with a variety of approaches. Students will be introduced to new techniques, processes, and materials such as oil paint.

## Animation

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Credit: 1/2 (cr/nc)  
Grade Offered: 9, 10  
11, 12

Level: III  
Spring AR5417  
Fall AR5411

Prerequisite: None

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Students will learn basic filmmaking and animation techniques, history of film, and computer manipulation. Through the use of basic camera equipment and modern technology, students will produce a variety of animations to communicate different themes and techniques. Students will learn to use a digital camera, scanner, and various film-editing software programs. Students may anticipate spending some money on extra supplies for their animations throughout the semester.

## Digital Photo Art

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Credit: 1/2 (cr/nc)  
Grade Offered: 11, 12

Level: III  
Fall AR6611  
Spring AR6612

Prerequisite: None

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Students will learn the fundamentals of photography by exploring both the technical and artistic aspects of the medium including basic camera operation, composition, digital enhancement, and manipulation using Adobe Photoshop. Focus will be on technical and aesthetic growth along with the creative process of making imagery. The class will introduce students to the principles of contemporary media. Students must supply a memory card containing at least 1 gigabyte of memory and their own digital camera. It must have at least 6 mega pixels of memory, adjustable focus, and exposure which allows control of both aperture (A settings) and shutter speed (S or TV setting). Students may NOT use a fully automatic or "point and shoot" type camera in this course. Suggested models include: Kodak Easy Share Z981, Sony Cybershot H55, Canon Powershot SX130IS, Nikon CoolPix L110, Fujifilm FinePix S2500, S1800 and S2700. Please contact Mrs. Leslie Stickels (lstickels@lths.net) with any questions.

## Graphic Design

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Credit: 1/2 (cr/nc)  
Grade Offered: 11, 12

Level: III  
Spring AR6412

Prerequisite: Computer or Digital Photo Art

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This class is for the serious art student who would like to learn to communicate visually through design and drawing. Students produce advertisements, posters, brochures, and package designs. The course is designed for students considering a career in art.

## Jewelry & Metalsmithing, Beginning

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Credit: 1/2 (cr/nc)  
Grade Offered: 9, 10  
11, 12

Level: III  
Fall AR4836  
Fall AR4831

Prerequisite: None

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This beginning level course introduces students to the basic techniques for creating jewelry and other small art forms using metals and found objects. Students will explore metalworking techniques that include sawing

with a jeweler's saw, soldering with a torch, etching with acid, piercing with a drill press, stone-setting, and wire manipulation. Basic design and other decorative processes will be covered to encourage each student in developing unique and creative projects in metal. Safety is of utmost importance. All safety procedures must be followed and a safety and behavior contract must be turned in before beginning to work. Students will purchase safety goggles from the bookstore and should anticipate spending additional money for extra supplies.

## Jewelry and Metalsmithing, Intermediate

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Credit: 1/2 (cr/nc)  
Grade Offered: 9, 10

Level: III  
Spring AR4847

11, 12 Spring AR4842  
Prerequisite: Jewelry & Metalsmithing, Beginning

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Students will continue to develop their metalworking and design skills. Sawing, soldering, etching, piercing, stone-setting and wire manipulation skills will be reviewed and explored in depth. Additional techniques may include work with metal mold-making material, cold-connections, bezel stone-setting, and hand-coloration of metals. Equipment/materials such as torches, drill press, flexi-shaft, hand tools, buffers, saws, and etching acids will be used. Students should come creatively motivated and have good time management skills. Safety is of utmost importance. All safety procedures must be followed and a safety and behavior contract must be turned in before beginning to work. Students must purchase safety goggles from the bookstore if not saved from the beginning class and should anticipate spending some additional money for extra supplies.

## Photography\*\*

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Credit: 1/2 (cr/nc)  
Grade Offered: 11, 12

Level: III  
Fall AR6311  
Spring AR6312

Prerequisite: None

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Students will learn to operate an adjustable 35 mm camera, to develop black and white film, and to make prints from negatives. Students will move beyond snapshots and will use their cameras as a tool for creative expression. Students must supply a working 35 mm (non APS) camera. Point and Shoot and other totally automatic cameras are strongly discouraged due to their lack of creative controls. Students must purchase a photo kit which includes film, photographic paper, and a portfolio. Students may anticipate spending approximately \$70 on this and other supplies. Photography serves as a prerequisite for Graphic Design and Advanced Photography.





# Art Classes

*When choosing Annual Courses, you will need the first and second semester codes.*

## Freshman Courses

### Fall Only

- AR5616 Ceramics, Beginning
- AR4726 Ceramics, Intermediate
- AR5316 Drawing & Painting, Beginning
- AR4426 Drawing & Painting, Intermediate
- AR4836 Jewelry & Metalsmithing, Beginning

### Spring Only

- AR5617 Ceramics, Beginning
- AR4727 Ceramics, Intermediate
- AR5317 Drawing & Painting Beginning
- AR4427 Drawing & Painting Intermediate
- AR4847 Jewelry & Metalsmithing, Intermediate
- AR5417 Animation

## Sophomore Courses

### Fall Only

- AR5616 Ceramics, Beginning
- AR4726 Ceramics, Intermediate
- AR5316 Drawing & Painting, Beginning
- AR4426 Drawing & Painting, Intermediate
- AR4836 Jewelry & Metalsmithing, Beginning

### Spring Only

- AR5617 Ceramics, Beginning
- AR4727 Ceramics, Intermediate
- AR5317 Drawing & Painting, Beginning
- AR4427 Drawing & Painting, Intermediate
- AR4847 Jewelry & Metalsmithing, Intermediate
- AR5417 Animation

## Junior and Senior Courses

### Annual

- AR8011/2 Art History AP
- AR4431/2 Drawing & Painting, Advanced
- AR9111/2 Studio Art AP

### Fall Only

- AR5611 Ceramics, Beginning
- AR4721 Ceramics, Intermediate
- AR6611 Digital Photo Art
- AR5311 Drawing & Painting, Beginning
- AR4421 Drawing & Painting, Intermediate
- AR5411 Animation
- AR4831 Jewelry & Metalsmithing, Beginning
- AR6311 Photography
- AR9011 Studio Art Accel

### Spring Only

- AR5612 Ceramics, Beginning
- AR4732 Ceramics, Advanced
- AR6612 Digital Photo Art
- AR5312 Drawing & Painting, Beginning
- AR4422 Drawing & Painting, Intermediate
- AR6412 Graphic Design
- AR6312 Photography
- AR6322 Photography, Advanced
- AR9012 Studio Art Accel
- AR4842 Jewelry & Metalsmithing, Intermediate

### Fall or Spring

- AR5551/2 Career Internship